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THE COMPUTATION OF CERTAIN COMMUNICATION CHANNEL ERROR PROBABILITIES BY AN APPLICATION OF DIFFERENCE EQUATION METHODS

JULY 1966

S. Berkovits E. L. Cohen

Prepared for

DEPUTY FOR COMMUNICATIONS SYSTEMS

ELECTRONIC SYSTEMS DIVISION
AIR FORCE SYSTEMS COMMAND
UNITED STATES AIR FORCE
L. G. Hanscom Field, Bedford, Massachusetts



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Project 7560
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ABSTRACT

A model for a channel is given. For this model, the recursive method is presented in order to calculate the probability of K symbol errors in a block of n m-bit symbols. The blocks can be interleaved or not.

REVIEW AND APPROVAL

This technical report has been reviewed and is approved.

EDGAR A. GRABHORN, Lt. Colonel, USAF

Director of Communications Development

Deputy for Communications Systems

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SECTION I

THE MODEL

In estimating the performance of an error-correcting device on a specific communication channel, it is necessary to find a meaningful, yet tractable, mathematical model for that channel. An examination of data from real channels suggests that most channels pass through three distinct phases. The first phase, which nearly any errorcorrecting scheme can handle successfully, is that of long periods of practically error-free transmission. The second phase, which is the antithesis of the first phase in that no scheme can expect to correct it, is that of complete loss of signal for substantial periods of time. The third phase might be described as a generalized sputter or bursts of error bursts, and it is this phase, if it occurs frequently, for which error correctors should be designed. This third phase may sometimes be described by means of a two-state model. The three phases suggest a Markov process with four states, but such a process is mathematically unwiedly. However, when the three phase picture is reasonably correct and the sputter phase is accurately modeled for purposes of estimating coder performance, it is a simple matter to make corrections in such estimates for those periods when transmission is nearly error free or when the signal is lost.

The use of such a two-state model was suggested to us by some work by Gilbert [1]. Gilbert describes a model for binary error distributions

in channels subject to noise bursts. Let $\{x_i\}$ be the error process with $x_i = 1$ for an error in the i^{th} demodulated bit, $x_i = 0$ for no error. Two states, designated G and B, of the channel are postulated such that at the i^{th} bit the state S_i is G or B, and the state S_{i+1} at bit i+1 depends only on S_i . Thus, the state sequence $\{S_i\}$ is a simple Markov chain described by the two transition probabilities, $P: G \to B$ and $P: B \to G$. We also use Gilbert's notation Q = 1 - P and Q = 1 - P for the $Q \to G$ and $Q \to B$ transitions respectively. Let h,k denote respectively the probabilities of a correct bit in B and in $Q \to B$. Then $Q: A \to B$ if $A: A \to B$ are $A: A \to B$ transitions respectively. Let h,k denote respectively the probabilities of a correct bit in B and in $A: A \to B$.

Using this model with k=1, Gilbert obtained a good fit to certain phone line error data. The statistic fitted was the probability of occurrence of zero (= error free) runs of length at least K. (The use of k < 1 has also been considered by Elliott [5].)

At MITRE, we have found sets of values for the model parameters P, p, h, k, which yield good fits to error data for several different types of communication media. One important statistic involved is the probability of specific error densities in various length blocks.

Given that we have p, P, h,k, [2,3,4], we present the recursive method used to calculate the probability of K symbol errors in a block of n symbols where each symbol consists of m bits.

SECTION II

RECURSIONS - PART I

In Appendix II of [2] (or Appendix B of [3] or [4]) we presented a brief outline of the recursive method used to calculate the probability of K symbol errors in a block of n symbols where each symbol consists of m bits. Now we present the outline in full. Since the last documentation, the technique has been extended to permit the n-symbol blocks to be interleaved or time spread. (To interleave s blocks means to transmit sequentially the first symbol of each of s blocks followed by the second symbol of each of those blocks, etc. Thus, a given m-bit symbol is transmitted s symbol times after the symbol preceding it in its block.)

Letting T and U represent either of the states G and B, we define

$$TOU(t) = P(x_1 = \cdots = x_t = 0 \text{ and } S_t = U | S_0 = T)$$

$$TIU(t) = P(\text{for some i } \le t, x_i = 1 \text{ and } S_t = U | S_0 = T)$$

Then

$$GOG(1) = Qk$$
 $GOB(1) = Ph$
 $GIG(1) = Qk'$ $GIB(1) = Ph'$
 $BOB(1) = qh$ $BOG(1) = pk$
 $BIB(1) = qh'$ $BIG(1) = pk'$

and

$$GOG(t) = [GOB(t-1) p + GOG(t-1) Q] k$$

 $GIG(t) = [GOB(t-1) p + GOG(t-1) Q] k' + GIB(t-1) p + GIG(t-1) Q$

$$GOB(t) = [GOB(t-1) \ q + GOG(t-1) \ P] \ h$$

$$GIB(t) = [GOB(t-1) \ q + GOG(t-1) \ P] \ h' + GIB(t-1) \ q + GIG(t-1) \ P$$

$$BOB(t) = [BOB(t-1) \ q + BOG(t-1) \ P] \ h$$

$$BIB(t) = [BOB(t-1) \ q + BOG(t-1) \ P] \ h' + BIB(t-1) \ q + BIG(t-1) \ P$$

$$BOG(t) = [BOG(t-1) \ Q + BOB(t-1) \ P] \ k$$

$$BIG(t) = [BOG(t-1) \ Q + BOB(t-1) \ P] \ k' + BIB(t-1) \ P + BIG(t-1) \ Q$$

Shortly after the program was written, we discovered that GOG(m), GOB(m), GIG(m), GIB(m), BOG(m), BOB(m), BIG(m), BIB(m) could be obtained from a difference equation in powers of J and L (see below). Since on our computer (IBM 7030), it took under a second to compute all eight quantities, we decided not to use the difference equation. However, we work out two, and give all eight results.

GOG(t) =
$$\{GOG(t-1) \ Q + GOB(t-1) \ p\} \ k$$

GOB(t) = $\{GOB(t-1) \ q + GOG(t-1) \ P\} \ h$

The eigenvalues come from the 2nd order linear difference equation:

$$f_{t+1} - (Qk + qh) f_t - (p-Q) f_{t-1} = 0.$$

that is,
$$2J = Qk + qh + \sqrt{(Qk + qh)^2 + 4hk(p-Q)}$$

and
$$2L = Qk + qh - \sqrt{(Qk + qh)^2 + 4hk(p-Q)}$$
.

Thus we have

$$GOG(t) = \alpha_1 J^t + \alpha_2 L^t,$$

$$GOB(t) = \beta_1 J^t + \beta_2 L^t$$

and we get
$$\hspace{1cm} lpha_1$$
 , $\hspace{1cm} lpha_2$, $\hspace{1cm} eta_1$ and $\hspace{1cm} eta_2$

from the initial conditions

$$GOG(0) = 1, GOG(1) = Qk$$

and
$$GOB(0) = 0$$
, $GOB(1) = Ph$.

So
$$\alpha_1 + \alpha_2 = 1$$
, $\alpha_1 J + \alpha_2 L = Qk$, which yields

$$GOG(t) = \{(Qk - L)/(J - L)\} J^{t} + \{(J - Qk)/(J - L)\} L^{t}$$

Also,
$$\beta_1 + \beta_2 = 0$$
, $\beta_1 J + \beta_2 L = Ph$, which yields

$$GOB(t) = \{Ph/(J - L)\} (J^t - L^t)$$

All eight solutions are as follows:

$$GOG(m) = \{(Qk - L)/(J - L)\} J^{m} + \{(J - Qk)/(J - L)\} L^{m}$$

$$GOB(m) = \{Ph/(J - L)\} (J^m - L^m)$$

$$BOG(m) = \{pk/(J - L)\} (J^m - L^m)$$

$$BOB(m) = \{(qh - L)/(J - L)\} J^m + \{(J - qh)/(J - L)\} L^m$$

GlG(m) =
$$p/(p + P) + \{P/(p + P)\} (Q-p)^{m} - \{(J - qh)/(J - L)\} J^{m}$$

- $\{(qh - L)/(J - L)\} L^{m}$

G1B(m) =
$$\frac{P}{P+P} [1 - (Q-P)^{m}] - \frac{Ph}{J-L} (J^{m} - L^{m})$$

$$B1B(m) = \frac{P}{p+P} + \frac{P}{p+P} (Q-P)^{m} - \frac{1}{J-L} [\{J-Qk\}] J^{m} + \{Qk-L\}L^{m}]$$

$$B1G(m) = \frac{p}{p+p} \left[1 - (Q-p)^{m}\right] - \frac{pk}{J-L} (J^{m} - L^{m})$$

SECTION III

RECURSIONS - PART 2

Again letting T and U represent either of the states G and B, we define

$$TOUI(s) = P(x_{(s-1)m+1} = x_{(s-1)m+2} = \cdots = x_{sm} = 0, S_{sm} = U | S_0 = T)$$

= P(m-bit symbol after s symbol times is correct and ends in state U state T)

TlUI(s) = P(for some
$$1 \le i \le m$$
, $x_{(s-1)m+i} = 1$, $S_{sm} = U | S_0 = T$)

= P(m-bit symbol after s symbol times has at least one bit error and ends in state U|state T)

Let GXG = GOG(m) + GIG(m), GXB = GOB(m) + GIB(m), BXG = BOG(m) + BIG(m), and BXB = BOB(m) + BIB(m).

Then $GOGI(s) = GXG \cdot GOGI(s-1) + GXB \cdot BOGI(s-1)$ and $BOGI(s) = BXG \cdot GOGI(s-1) + BXB \cdot BOGI(s-1)$.

(There will be similar equations in G1BI, B1BI and G0BI, B0BI, and G1BI, B1BI, but they have the same eigenvalues and will be omitted.)

 $TOGI(s) - [GXG + BXB] TOGI(s-1) + [GXG \cdot BXB - GXB \cdot BXG] TOGI(s-2) = 0$ This yields the eigenvalues:

2
$$\sigma = GXG + BXB + \sqrt{[GXG + BXB]^2 - 4 [GXG \cdot BXB - GXB \cdot BXG]}$$

2
$$\tau = GXG + BXB - \sqrt{[GXG + BXB]^2 - 4 [GXG \cdot BXB - GXB \cdot BXG]}$$

Since GXG + GXB = BXB + BXG = 1,

$$\sigma$$
 τ = GXG · BXB - GXB · BXG = (1-GXB) (1-BXG) - GXB · BXG = 1-GXB-BXG
 σ + τ = GXG + BXB = 2 - GXB - BXG = 1 + σ τ .

Hence $\sigma = 1$, and $\tau = 1 - GXB - BXG = GXG + BXB - 1.$

Thus we have

$$GOGI(s) = \lambda_1 \cdot 1^s + \lambda_2 \tau^s$$

and $BOGI(s) = \mu_1 \cdot 1^s + \mu_2 \tau^s$

and we get λ_1 , λ_2 , μ_1 and μ_2 from the initial conditions.

$$GOGI(1) = GOG(m), GOGI(2) = GXG \cdot GOG(m) + GXB \cdot BOG(m)$$

 $BOGI(1) = BOG(m), BOGI(2) = BXG \cdot GOG(m) + BXB \cdot BOG(m).$

Hence

$$\lambda_1$$
 · 1 + λ_2 · τ = GOG(m), λ_1 · 1² + λ_2 · τ^2 = GXG · GOG(m) + GXB · BOG(m).

Solving,
$$\lambda_1 = [GOG(m) (1 - BXB) + BOG(m) \cdot GXB] / (1 - \tau)$$

$$\lambda_2$$
 = [GOG(m) BXB - BOG(m) GXG] / (1 - τ) = [GOG(m) - λ_1] / τ

Also,

$$\mu_1 \cdot 1 + \mu_2 \cdot \tau = BOG(m), \ \mu_1 \cdot 1^2 + \mu_2 \cdot \tau^2 = BXG \cdot GOG(m) + BXB \cdot BOG(m).$$

Solving,
$$\mu_1 = [BOG(m) (1 - GXG) + BXG \cdot GOG(m)] / (1 - \tau)$$

$$\mu_2 = [BOG(m) - \mu_1] / \tau$$

Therefore, $GOGI(s) = \lambda_1 \cdot 1^s + \lambda_2 \cdot \tau^s$, and $BOGI(s) = \mu_1 \cdot 1^s + \mu_2 \cdot \tau^s$, where λ_1 , λ_2 , μ_1 , μ_2 are given above. Since s is fixed for any given application, we will refer to GOGI(s) as GOGI, and to BOGI(s) as BOGI.

Consider the first i m-bit symbols of a random interleaved block. Let $GB(i,j) = P(j \text{ symbol errors in } i \text{ symbols and } S_{ism} = B | S_0 = G)$. Similarly, we define GG(i,j), BB(i,j) and BG(i,j).

Then

$$GG(1,0) = GOGI$$
 $GB(1,0) = GOBI$

$$GG(1,1) = G1GI$$
 $GB(1,1) = G1BI$

$$BG(1,0) = BOGI$$
 $BB(1,0) = BOBI$

$$^{\circ}$$
 BG(1,1) = B1GI BB(1,1) = B1BI

Finally,

P(random bit is in G) =
$$\alpha = \frac{p}{p+P}$$
 and hence

P(K symbol errors in n symbols with s blocks interleaved)

=
$$\alpha [GG(n,K) + GB(n,K)] + (1 - \alpha) [BG(n,K) + BB(n,K)]$$

SECTION IV

INPUT FOR THE PROGRAM

XM = No. of bits/symbol

XN = No. of symbols/block

XNEST = Largest number of symbol errors to be considered
 (if this field is blank, XNEST = XN)

XIPER = Number of interleaved symbols (0 or 1 means 1)

IK = 0 or not equal to 0 (0 means continue with CP, SP, H, SK;
 not equal to 0 means read new parameters)

CP = P

SP = p

H = h

SK = k

SECTION V

OUTPUT OF THE PROGRAM

TIMEX = A8 representation of the time read from IBM 7030 Time Clock by a STRAP coded routine (one can call his routine or omit it altogether)

CP, SP, H, SK as above

ALPHA = P (random bit is in G)

M (or XM) as above

N (or XN) as above

NS = No. of recursion terms to be attempted

WPI = P (symbol error)

WY155 = P (no errors when s = 1)

WPMU2 = mean number of errors in a block

FCMEAN = mean number of errors given an error occurred (when s = 1)

For J, L, A, B see [2,3,4]

IS = number of errors

P = P (IS symbol errors in a block)

R = P (IS symbol errors in a block error occurred)

Q = P (≤ IS symbol errors in a block)

QH = P (> IS symbol errors in a block)

S = mean number of bits between blocks with > IS symbol errors

PBAR = contribution to mean number of errors per block made by probabilities actually calculated (if one wants the whole mean, then NEST = 0 or N; the same applies to VAR, SVAR, and CMEAN)

VAR = contribution to variance about PBAR made by probabilities actually calculated by the recursion

SVAR = approximate standard deviation

APPENDIX

PROGRAM

```
FORTRAN SYSTEM - VERSION 03/28/65 - CURRECTION LEVEL 03/28/65
            C...TO CALCULATE THE RECURSION PROBABILITIES
00000
                     COMMON 722/ TIMEX
                     DIMENSION GG(515), GB(515), BG(515), BB(515)
DIMENSION BOB(205), B1B(205), B0G(205), B1G(205)
DIMENSION GOG(205), G1G(205), G0B(205), G1B(205)
00001
00002
00003
00004
                     INTEGER XM(50), XM(50), XMEST(50),
                                                                                   XIPER(50)
00005
                     REA01701, LK
00006
              1701 FORMAT (12)
                     EAD IN THE NO. OF BITS PER SYMBOL, THE NO. OF SYMBOLS,

HOW MANY SYMBOLS TO GO THRU, HOW MANY SYMBOLS TO INTERLEAVE
READ 701.(XM(L), XN(L), XNEST(L), XIPER(L), L=1,LK)
            C...READ IN THE NO.
00007
00008
              701 FORMAT (13,1X, 16, 2X, 13,
                                                                                  1X, 14)
            C...READ IN CP, SP, H, SK
604 READ 702, IK, CP, SP, H, SK
00009
                     FORMAT (11, E17.10, 3(E18.11))
00010
                     00 2000 K=1,LK
00011
                     M = XM(K)

N = XN(K)
00012
00013
00014
                     NEST = XNEST(K)
00015
                     IPERD =XIPER(K)
                     IF (NEST. EQ.O) NEST = N
00016
                     NS = NEST + 1
00017
                     CALL TIME
00018
00019
                     PRINT 300. TIMEX
               300 FORMAT(1H1, A8, 21X, 77H*CALCULATION OF GILBERT CHANNEL ERROR PROBAB
00020
                    IILITIES USING RECURSION FORMULAS*////)
                     MUD = M*N
FMUD = FLUAT(MUD)
MUD1 = MUD - 1
00021
00022
00023
                              = 1. - H
                     HCOMP
00024
00025
                     SKCOMP =
                     CQ = 1. - CP
SQ = 1. - SP
GAMMA = 1./(CP+SP)
00026
00027
00028
                     ALPHA = SP*GAMMA
00029
                     BETA = CP*GAMMA
P1 = (SP*SKCOMP + CP*HCOMP)*GAMMA
00030
00031
                     PRINT 301, CP, SP, H, SK, ALPHA
00032
               301 FORMAT (5X, 27HCHANNEL PARAMETERS CP = ,E11.6, 5X, 5HSr = ,

1E11.6,5X, 5H H = , F8.6, 5X, 5H K = ,E16.10,5X, 8HALPHA = , F8.6)

PRINT 302, M, N, NS, P1, IPERD

302 FORMAT (8X, 24HCODE PARAMETERS M = , I4, 13X, 4HN = , I5,

112X, 35HNO. OF RECURSION TERMS REQUESTED = , 15/7X, $P1 = $,

2 E13.7, 75X, I4, $ BLOCKS INTERLEAVED
                301 FORMAT (5X, 27HCHANNEL PARAMETERS
                                                                             CP = ,E11.6, 5X, 5HSP =
00033
00034
00035
                    3 $,/1
```

```
SP - CQ
00036
                WT
                         SK#LU + H#SQ
00037
                         WT**2 + 4.*H*SK*WN
                WR
00038
                     =
                            SURT (WR)
00039
                WSQRT
00040
                W.J
                     =
                         (WT + WSQRT)/2.
                        (WT - WSQRT)/2.
WJ + WN *10
00041
                WL
                        WJ + WN *(CP*SK*HCUMP
(CP*HCUMP + SP*SKCUMP )
                                                         + SP*H*SKCOMP ) /
00042
                WA
                        WA / WSORT
WA - 1.
                WA
00043
                     =
00044
                WB
                WX2 = \{WA \neq \{1.-WJ \neq *M\}/\{1.-WJ\}\} - \{WB \neq \{1.-WL \neq *M\}/\{1.-WL\}\}
00045
                WP1 = P1 * WX2
WPMU2 = FLOAT(N) * WP1
KJ = FLOAT(MUD) * ALUGIO(WJ)
00046
00047
00048
                RL = FLUAT(MUD) * ALUG10(WL)
IF(RJ. LT. -50.) F = 0.
00049
00050
                IF(RJ. GE. -50.) F = WJ**MUD.
00051
                (FIRL. LT. -50.)
00052
                                      G = U.
00053
                {F(RL. GE. -50.) G = WL**MUD
                WY155 = 1. -(\{WA*(1.-F)/(1.-WJ)\}-WG*(1.-G)/(1.-WL)\}*P1
FCMEAN = WPMU2 / (1. - WY155)
00054
                FCMEAN = WPMU2 / (I. - WY155)
PR(NT 806, WPI, WY155, WPMU2, FCMEAN, WJ, WL, WA, WB
00055
00056
00057
            806 FORMAT (1x, 20HPROB SYMBOL ERROR = ,E12,6, 1H*, 2X, 17HPROB NO ER
               IKORS = ,E12.6, 1H*, 2X, BH MEAN = ,E12.6, LH*, ZX, $CUND{TIUNAL ME
                2AN = 3, E12.6, $*$ / <math>10X, 4HJ = , 3X, E16.10, 1H*,
               315x, 4HL = , 3x, F9.6, 1H*, 6x, 4HA = , 3x, F9.6, 1H*, 20x, 4HB = 4,F9.6, 1H*///)
00058
                GOGETT = CO*SK
00059
                GIG(I) = GQ -
                                     GOG(1)
00060
                GOB(1) = CP*H
00061
                G18(1) = CP -
                                     G0B(1)
00062
                BUB(1) = SQ#H
                818(1) = SQ -
                                     808(1)
00063
00064
                BOG(1) = SP*SK
                B1G(1) = SP -
                                     BOG [ 1 ]
00065
                IF(M.EQ.1) GO TO 80
00066
00067
                DO 50 J=2.M
00068
                 J1 = J-1
                        = GOB(J1)*SP + GOG(J1)*CQ
00069
                TA
                GOG(J) = TA*SK
00070
00371
                GIG(J) = TA - GOG(J) + GIG(JI)*CQ + GIB(JI)*SP
                         = GOB(J1)*SQ + GOG(J1)*CP
00072
                TB
00073
                GOB(J) = TB*H
                G1B(J) = TB - G0B(J) + G1B(J1)*SQ + G1G(J1)*CP
TC = B0B(J1)*SQ + B0G(J1)*CP
00074
00075
                BOB(J) = TC+H
00076
                BIB(J) = TC - BOB(J) + BIB(J1)*SQ + BIG(J1)*CP
00077
                         = BOG(J1)*CQ + BOB(J1)*SP
00078
                 TD
00079
                BUG(J) = TD*SK
             50 B1G(J) = TD - BOG(J) + B1G(J1)*CQ + B1B(J1)*SP
00080
```

80 PRINT 3G3, GOG(M), GIG(M), GOB(M), GIB(M)

00081

```
303 FORMAT (5X, 6HG0G = , E12.5, 5X, 6HG1G = , E12.5, 5X, 6HG0B = , ...
1E12.5, 5X, 6HG1B = , E12.5)
00082
00083
               PRINT 304, BOG(M), BIG(M), BOB(M), BIB(M)
000B4
           304 FORMAT (5X, 6HBOG = , E12.5, 5X, 6HBIG = , E12.5, 5X, 6HBOB = ,
              1E12.5, 5X, 6HB1B = , E12.5//)
00085
                      = ALPHA*(G1B(M) + G1G(M)) + BETA*(B1B(M) + B1G(M))
               RP11
               PRINT 505, RPII
00086
           505 FORMAT (1x, 30HPROB RANDUM SYMBOL IN ERROR . , E12.6, 1H*///)
00087
00088
               CALL TIME
00089
               GG(1) = GOG(M)
00090
               GG(2)
                       = G1G(M)
00091
               GB(1)
                       = GOB(M)
                      = G18(M)
               GB (2)
00092
                      = BOG(M)
00093
               BG(1)
00094
               BG(2)
                       = B1G(M)
00095
               BB(1)
                      = BOB(M)
00096
               BB(2)
                      = B1B(M)
               IF (IPERD .NE. 0) GO TO 9001
00097
               GOGI = GOG(M)
00098
               G1GI = G1G(M)
00099
               GOBI = GOB(M)
00100
00101
               G1BI = G1B(M)
00102
               BOGI = BOG(M)
00103
               BIGI = BIG(M)
```

```
00104
                    8081 = 808(M)
00105
                    8181 = 818 (M)
00106
                   GO TO 9002
00107
             9001 \text{ GXG} = GG(1) + GG(2)
00108
                    GXB = GB(1) + GB(2)
                    BXG = BG(1) + BG(2)

BXB = BB(1) + BB(2)
00109
00110
                   SIG = 1.
00111
                    TAU = GXG + BXB - 1.
00112
                   DEN = 1. - TAU
GT = 1. - 8X8
00113
00114
                         = 1. - GXG
00115
                    BT
                   G = 0.
PERD = FLOAT(IPERD)
00116
00117
                    IF (PERD * ALOGIO! TAU ) .GE. -300.) G = TAU ** PERD
00118
00119
                   PRINT 9003, SIG, TAU
            9003 FORMAT (8X, $SIGMA = $, E20.12, 10X, $TAU = $, E20.12/'
AG = (GG(1) *GT + GXB * BG(1)) / DEN

CG = (GG(1) - AG) / TAU

AB = (BXG * GG(1) + BG(1) * BT) / DEN

CB = (BG(1) - AB) / TAU
00120
00121
00122
00123
00124
                                        + CG * G
00125
                    GOGI = AG
                                        + CB * G
00126
                    BOGI = AB
                    AG = (GG(2) *GT + GXB * BG(2)) / DEN
CG = (GG(2) - AG) / TAU
00127
00128
                    AB = (BXG * GG(2) + BG(2) * BT) / DEN
00129
```

```
C8 = \{8G(2) - AB\} / TAU
00130
                                         + CG * G
+ CB * G
00131
                    G161 = AG
00132
                    BIGI = AB
                    AG = (GB(1) *GT + GXB * BB(1)) / OEN
00133
                    AG = (GB(1) - AG) / TAU

AB = (BXG * GB(1) + BB

CB = (BB(1) - AB) / TAU

GCBI = AG + CG * G
00134
                                                + BB(1) * BT1 / DEN
00135
00136
                   00137
0013B
00139
00140
                    AB = (BXG. * GB(2) + BB(2) * BT) / DEN
CB = (BB(2) - AB) / TAU
00141
00142
00143
                    GIBI = AG
                                         + C6 * G
                    BIBI = AB
00144
                                         + CB * G
            PRINT 9005,G0G1, G1GI, G0BI, G1BI, B0GI, B1GI, B0BI, B1BI

9005 FORMAT (/5X, 7HG0GI = ,E12.5, 4X, 7HG1GI = , E12.5, 4X, 7HG0BI = ,

1 E12.5, 4X, 7HG1BI = , E12.5/ 5X, 7HB0GI = , E12.5, 4X, 7HB1GI = ,

2 E12.5, 4X, 7HB0BI = , E12.5, 4X, 7HB1BI = , E12.5//)
00145
00146
00147
             9002 IF(NEST.EQ.1) GO TO 90
           C...CALCULATE THE RECURSION PROBABILITIES
                  DO 51 L1=2,N

LZ = MING(L1,NEST)

LY = L1

IF(L1 .6T. NEST) LY = NEST + 1
00148
00149
00150
00151
00152
                    IFILL .GT. NEST) GU TO 97
                    N1 = L1 + 1

GG(N1) =
00153
                                      GG(L1) *G1GI
                                                               GB(L1) *B1G(
00154
                                      GG(L1)*GIBI
                                                           + GB(L1)*B1BI
                    GRINII
                                =
00155
                                                                BBIL11*BIGI
00156
                    BGINII
                                      BG(L1)*G1G1
                                                            +
00157
                    BBIN1
                                      BG (L1) *6181
                                                                BB(L1) *B1B!
00158
                97 CONTINUE
                    DU 52 L2=2.LY
N2 = LY - L2
N3 = N2 - 1
00159
                             LY - L2 + 2
00160
00161
```

```
YAH1 =GG(N2)*GOGI
GB(N2)=GB(N2)*BOBI
                                      +GG (N3) +G1GI
+G8 (N3) +B1BI
                                                      +GB(N2)*BOGI
+GG(N2)*GOBI
                                                                      +GB(N3)*B1GI
                                                                      +66(N3)*6181
 00163
00164
                GGINZI = YAHI
 00165
                YAH2
                      =BG(N2) *GOGI
                                      +BG (N3) *G1GI
                                                      +BB (N2) +BOGI
                                                                      +BB(N3) *B1GI
 00166
                BB(N2)=BB(N2)*BOBI +BB(N3)*B1BI
                                                      +BG(N2) +GOBI
                                                                      +BG(N3) *G18I
 00167
             52 BG(N2) = YAH2
                YAH3 = GG(1)*G0G1
 00168
                                         + GB(1)*80GI
 00169
                GB(1) = GB(1) *BOBI
                                        + GG(1) *GOBI
00170
                GG(1) = YAH3
 00171
                YAH4
                        = BG(1) *GOGI
                                          + BB(1) *BOGI
                                          + BG(1) *GOBI
 00172
                88(1)
                       = BB(1) *BOBI
 00173
                           YAH4
                BG(1)
 00174
             51 CONTINUE
 00175
             90 CONTINUE
00176
                IFINEST.GT.351 PRINT 503
```

```
00177
          503 FURMAT(/////////50x, 33H(SYMBUL DATA STARTS ON NEXT PAGE))
              IF(NEST.GT.35) PRINT 502
00178
          502 FORMAT (1H1)
PRINT 500, TIMEX
00179
06180
          500 FORMAT(1x, A8/ 1x, $SYMBUL NUMBER$10X, 15HRECURSION PROBS, 8x,
00181
             1 17HCUNDITIONAL PROBS, 15X, 13HCUM RECURSION, 12X, $1. - CUMS,
             2 9X, $MEAN 'TWEENS)
              P = ALPHA*(GG(1) + GB(1)) + BETA *(BG(1) + BB(1))
00182
00183
                 = P
               0
              R1 = 1. - P
S1 = Q * FMUD / R1
00184
00185
              PRINT 507, P. Q. R1, S1
00186
          507 FORMAT (12X,$0*$,
                                    8x, E16.9, 1H*, 34x, E18.12, 1H*,
00187
             1 E10.4, $*$, 9X, E10.4, $*$)
              PBAR = 0.
PVAR = 0.
00188
00189
              DO 53 I=2, NS
00190
00191
               15 = 1 - 1
                     ALPHA*(GG(1) + GB(1)) + BETA *(BG(1) + BB(1))
00192
              Q = P + Q
00193
                     1. - 0
00194
               QH =
                 = P / R1
00195
              R
               S = Q * FMUD / QH
00196
             FIS = FLOAT(IS)
00197
00198
               FIST= FIS**2
               PBAR = PBAR + P * FIS
00199
               PVAR
                        PVAR
                                 P * FIST
00200
              PRINT 501, IS, P. R. Q. QH, S
00201
           53 CONTINUE
00202
          501 FORMAT ( 8x, 15, 1H*, 2( 9x, E15.8; 1H*), 9x, E18.12, 1H*, 9x,
00203
             1 E10.4, 1H*, 9X, E10.4, $*$)
00204
          606 CONTINUE
                        PVAR - PBAR*PBAR
00205
               VAR
                        SQRT (VAR)
               SVAR
00206
              CMEAN =
                        PBAR / RI
00207
00208
               CALL TIME
                           PBAR, VAR, SVAR, CMEAN, TIMEX
               PRINT 305.
00209
          305 FORMAT (// 25X, SPARTIAL MEAN
                                                             = $, E13.6/
00210
                            25X, $APPROXIMATE VARIANCE
25X, $APPROXIMATE ST. DEV.
                                                             = $, E13.6/
                                                            = $, E13.6/
                            25X, SPARTIAL CONDITIONAL MEAN = $, E13.6//1X, A8//1
         2000 CONTINUE
00211
               IF(IK .EQ. 0) GO TO 604
00212
00213
               GO TO 404
               END
00214
```

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References 2,3,4 are essentially the same, 2 is more accurate than 3, and 3 is more accurate than 4.

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14	LINK A		LINK B		3 C.		
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	Communications					,	
	Error Control						
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